

Wentzville

Parks & Recreation



Wentzville Parks and Recreation Men's Basketball League House Rules

[NFHS/MSHSAA Rules Will Be Used Except Where Amended By House Rules](#)

NO DUNKING - dunking will result in an automatic ejection

League Format

- Each team will play six regular season games
- The top four teams, based on regular season record, will qualify for a season ending, single elimination tournament
 - Tiebreaker scenarios will be:
 1. Team with less forfeits
 2. Head to head win/loss
 3. Lower amount of total points allowed in regular season

Uniforms

- First team listed on the schedule is the home team and will wear white
- Second team listed on the schedule is the away team and will wear any color other than white
- Players must have a number or be able to distinguish themselves from others on their team for the benefit of the officials and the tracking of fouls

Timing Regulations

- Each game will consist of four, 10-minute running clock quarters
- Exceptions to the running clock
 - Final minute of the first, second and third quarters
 - Final two minutes of the fourth quarter
 - Team and officials time outs
 - If the point differential of a game is 20 points or greater when the game reaches the last two minutes, the clock will continue to run
- Officials have the ability to stop the game at any point if they deem a mockery of the game is being made
- Time Outs
 - Each team will receive three full (60 second) timeouts per game
 - One timeout must be used in the first half or it will be forfeited
 - During tournament play, one additional time out will be awarded if the game reaches overtime

Scoring Regulations

- Regular season
 - 1st Overtime - Will play an overtime with 1:30 running clock with the clock stopping in the final 30 seconds
 - 2nd Overtime - Will be played as a sudden death, first team to score wins
- Tournament games
 - Will play two minute overtime periods until the tie is broken and second half timing rules will apply

Putting the Ball in Play

- Jump balls will be used to begin the game and to begin all overtime periods
- All other jump ball situations (including half time) will be determined by alternating possessions
- Officials shall handle the ball after every whistle

Fouls/Penalties/Ejections

- **Free Throws**
 - Players may enter the lane once the ball leaves the shooter's hand
 - Double Bonus (two free throws) on the 5th team foul of the quarter
- **Fouls/Technical Fouls/Ejections**
 - Team fouls only (no personal fouls recorded)
 - A technical foul is considered a personal foul
 - Technical fouls are two shot fouls plus the ball at mid-court
 - Any player who receives two technical fouls in a game will be ejected from the game and will be suspended, at a minimum, for the next scheduled game, including playoffs if it is the next scheduled game
 - Any player who receives three technical fouls during the season will be suspended for the remainder of the current season (including playoffs)
 - Any misinformation about a technical foul may result in a team suspension, the following will be considered misinformation:
 - Refusal to give the scorer's table the offending players name
 - Lying about the name of a player who's received a technical
 - Attempting to play with a suspended player
- **Flagrant Fouls**
 - A flagrant foul may be a personal or technical foul of a violent or savage nature, or a technical noncontact foul which displays unacceptable conduct. It may or may not be intentional. If personal, it involves, but is not limited to violent contact such as: striking, kicking, kneeing or an attempt to injure
 - Any player who receives a flagrant foul shall be ejected from the game and will serve minimum of a one game suspension
 - A flagrant foul will also count as a technical foul

Player Conduct

- Wentzville Parks and Recreation is a municipal recreation program that aims to create a welcoming environment for all players. As such, the following conduct expectations are in place for all adult basketball games:
- The following actions may result in a technical foul:
 - Use of profanity
 - Complaining about or questioning an official's call
 - Persistent complaint about judgment calls by any player
 - Abusive or profane language by a spectator (team technical shall be assessed)
- The following actions shall result in a technical foul, double technical (ejection) or flagrant foul:
 - Use of profanity toward an official or an opposing player
 - Making a comment that is personal in nature to or about an official or opposing player
- Any attempt to "bait," taunt or otherwise instigate an opponent
 - An attempt to physically intimidate an opponent or official
 - Any physical contact with an official will result in ejection from the league and notification of authorities
- **NOTE: The officials' jurisdiction begins from the time a player arrives on site until the player leaves. Actions that occur, before, during and after games are all subject to technical foul, flagrant foul or ejection.**
 - Alcohol and tobacco is not permitted to be on-site

Fighting

- Any player who is ejected for, or found to be fighting, will at minimum, be ejected from the game and may be ejected from the league for the remainder of the season (including the playoffs) and/or indefinitely.
- Wentzville Parks and Recreation will use a strict definition of fighting, and shall impose the fighting for penalty for any of the following action:
 - Throwing a punch (regardless of whether or not it is landed)
 - Slapping or pushing a players face or head area
 - Grabbing or pushing a player during an altercation
 - Exception: trying to restrain a player from your own team
 - Any violent, physical act on another player outside of the actions allowed in basketball (ex: throwing a player to the court)
- Any player who leaves the bench while an altercation is happening shall be considered to be fighting
 - Exception: official specifically asks players to help to restore order
- The officials have the right to halt and discontinue any game if it is believed that allowing a game to continue may result in a fight or an out of control situation

Team Manager's Role

- Each team shall designate one team manager before the game begins for each game
- Team managers are responsible for ensuring that all players and spectators who are with their team behave in an appropriate manner
 - Penalty: technical foul, ejection, or forfeit
- The team's captain is responsible to disclose the full name of any player assessed a technical foul or ejected
 - The game will not resume until this information is disclosed
 - If a manager refuses to disclose a player's information after the game, he (the manager) will be assessed a technical foul and be held out of future games until the name is disclosed

Team Conduct

- Any team which consistently exhibits poor sportsmanship may be eliminated from the league with a forfeiture of all fees
- Officials and teams shall report all poor sportsmanship to the league director

Players Eligibility

- All roster questions or issues must be resolved before tip off with the referee and scorers table. After tip off, you are agreeing to the players on the court.
- Players must be 18+ years of age at the time of the first league game
- The player's legal first and last name must be listed on the roster
- All teams must submit a completed roster prior to their first game
- Rosters shall have a minimum of five players and max of fifteen players
- Teams must have at least four players on the court to play
 - Any team that drops to three players will forfeit
- To be eligible for the playoffs, all players on the team must be rostered
- No new players will be allowed to be added to the roster after the first before last regular season game. Ex: In a 6 week regular season league, no new players will be added to the roster after the week 5 game
 - If you need to add a player to your roster, check in with the scorers table and have them add the player to your roster and date it
- Substituting is only allowed for the last week of the regular season and playoffs by a non-rostered player if both teams agree on the player and alert the officials and scorers table together before the game begins
 - This must be done for each game the non-rostered player is playing in. Just because the first team you play, gave the ok, does not mean the next team will
 - The two managers must alert the scorers table so the player's name is recorded for that game. This does not mean the player is added to the roster for future games.
- An individual cannot be rostered on more than 1 team within the same league
 - If a player is rostered on one team but would like to sub for another team at any point during the season, the substitution rule for the last week of the regular season and playoffs will apply

Officials

- The officials for the Wentzville Parks and Recreation Adult Basketball league are contracted from an outside officials' organization and are not employees of the City of Wentzville
- However, the officials are expected to treat players in a professional and respectful manner, and uphold all of the rules and policies in this manual
- Wentzville Parks and Recreation contracts for two officials per game and intends to play each game with two officials
- In the event that one official is unavailable, a game may be officiated by one official and will be considered an official game
- Once a game has begun, it is considered an official game and cannot be replayed

Rules Not Listed

- Any rule not listed will be governed by NFHS/MSHSAA rules

Forfeits

- If you must forfeit, please call the Progress Park Office at (636)332-9236 as soon as possible

Schedule and Standings

- All standings and schedules will be posted on the Wentzville Parks and Recreation website at:
 - <https://www.wentzvillemo.gov/parks-and-recreation/activities-and-events/sports/>

Weather

- In the event of inclement weather, contact the Rainoutline, Extension 21, to determine the status of your games:
 - Phone at (636) 322-6020
 - Website: <https://rainoutline.com/search/dnis/6363226020/>

League Champions

- Tournament champions will receive championship t-shirts